

## Interactive Feature Extraction and Focus+Context Flow Visualization

Helwig Hauser

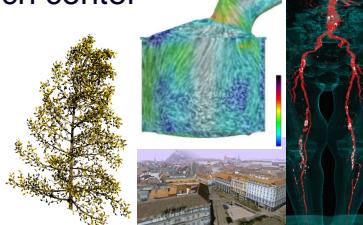
VRVis Research Center,  
in Vienna, Austria

<http://www.VRVis.at/>

vrvis

### VRVis Research Center

- Non-university research center in Vienna, Austria
- Research in
  - virtual reality (VR...),
  - visualization (...Vis),
  - 3D rendering,
  - 3D reconstruction
- Co-financed projects (industry&funding), ~70 heads, ~45FTE, ~4MEUR turnover
- Operating since 2000, <http://www.VRVis.at/>



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### Overview

- About VRVis & Helwig Hauser
- Motivation, the basic idea
- An illustrative example
- Technological aspects
- SimVis specials  
(*SimVis: VRVis prototype*)
- Case from automotive industry
- Summary, pro & contra, etc.

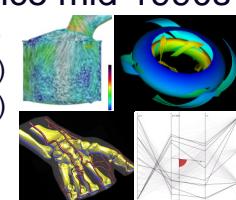
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### Helwig Hauser

- Visualization researcher since mid-1990s
  - flow visualization (~25 papers)
  - volume visualization (~15 ps.)
  - information visualization (10)
  - etc.
- Initiator of SimVis research @ VRVis  
(*SimVis: focus of this talk*)
- Scientific director of VRVis (2003–)



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## Why Feature-Based FlowViz?

- Flow datasets usually large and complex
  - $10^4$ – $10^6$ ... cells,  $10^0$ – $10^2$ ... time steps
  - complex grid geometries (unstructured)
  - many data dimensions
- Tough challenge to gain insight
- Feature-based FlowViz = focussing
  - look at what is most interesting
  - concentrate on most important features
  - answer concrete user questions

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## Flows & Features – Directions

- From numbers to flow features...
- From plain to structured flows...
- From low-level to high-level...
- From syntax to semantics...
- From data to information...
- From local to global...
- Towards tangible flows...

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## Feature Extraction – Variants

- Extraction of predefined features
  - vortices, vortex cores
  - shock waves
- Extraction of flow topology
  - critical points, separatrices
  - boundary switch points/connectors
- Extraction of flow patterns
  - convergent/divergent flow
  - rotating flow, swirl
- And? ® **Interactive Feature Extraction!**

(Overview by Post et al.)

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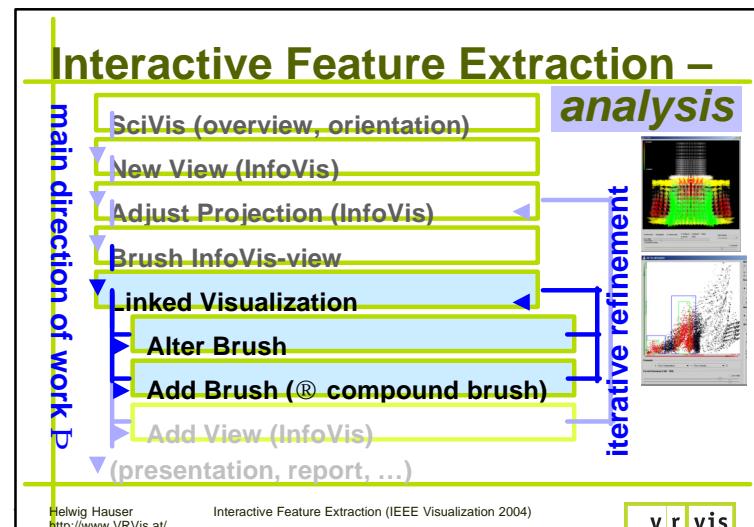
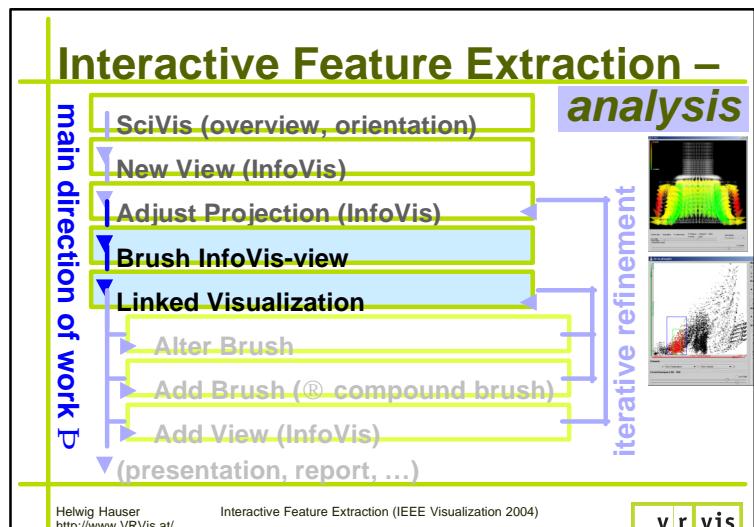
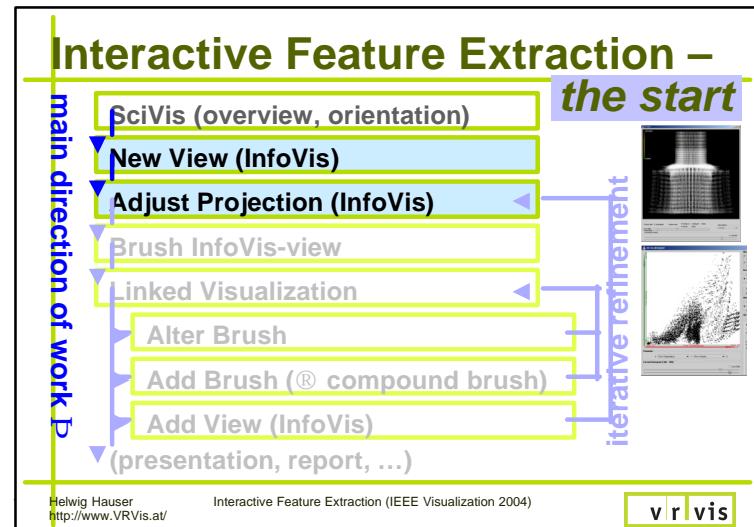
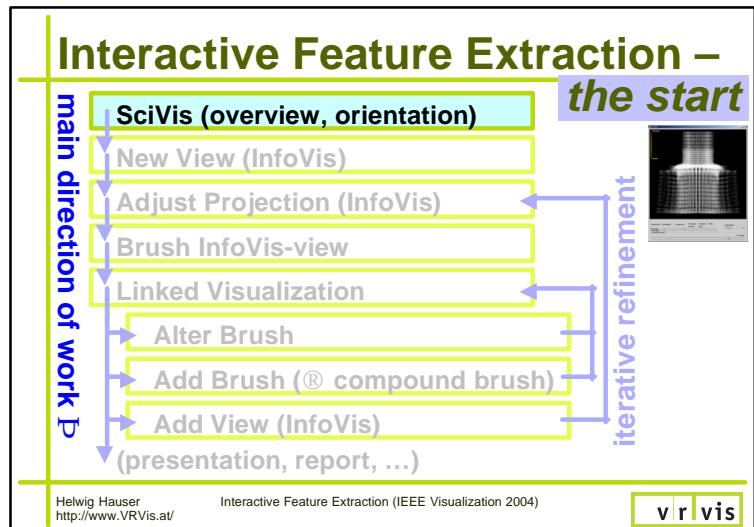
## Interact. Information Drill-Down

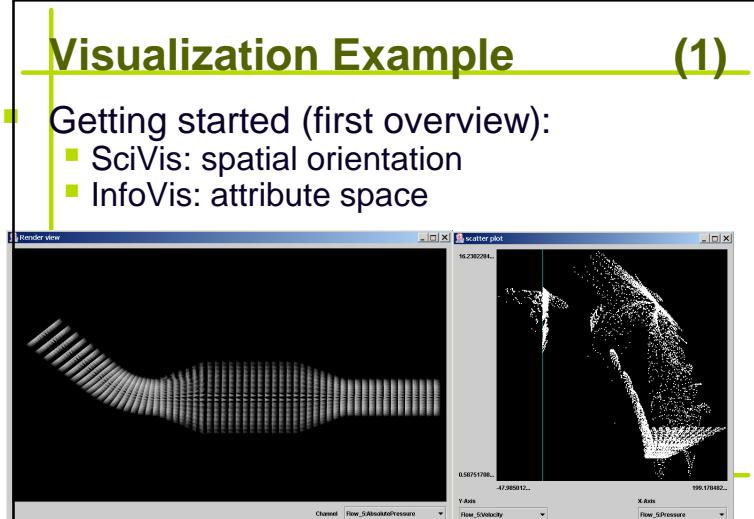
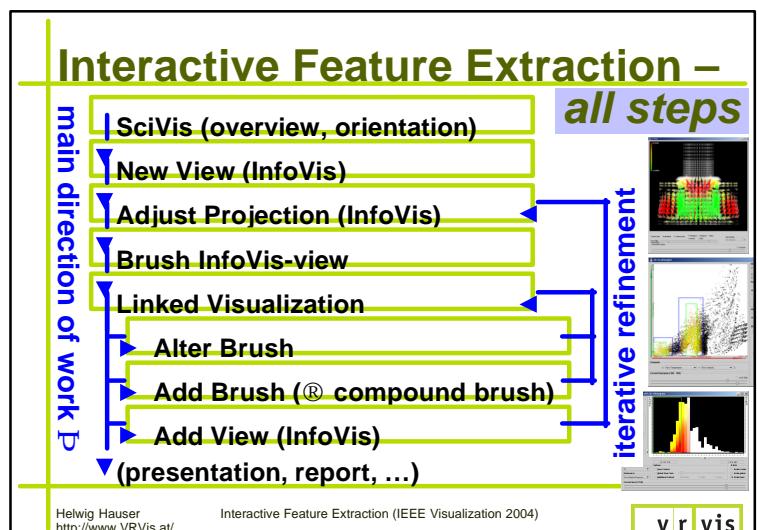
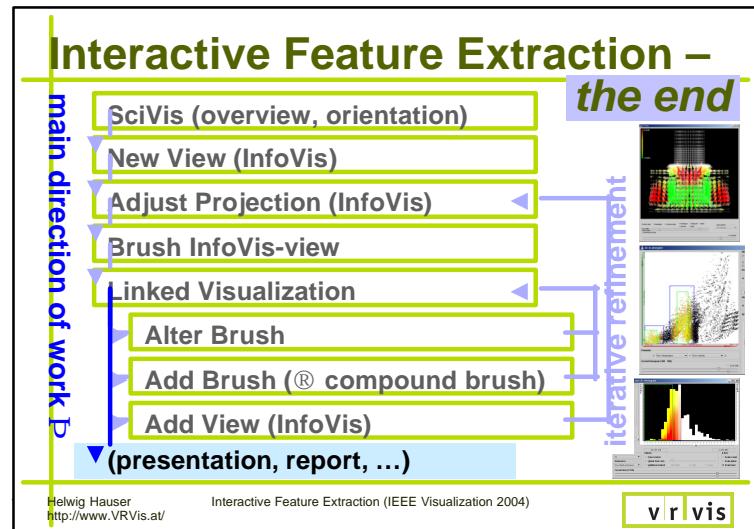
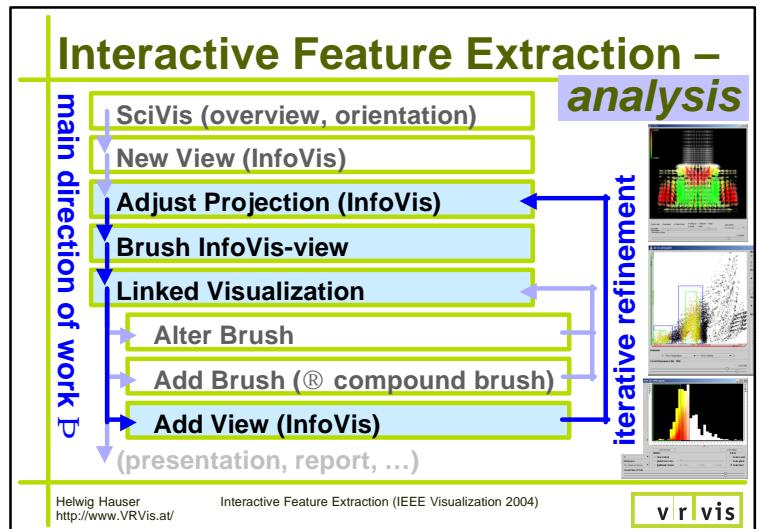
- Ben Shneiderman, 1996: overview first, zoom and filter, then details on demand (visual information seeking mantra)
- Exploration, analysis, then presentation
  - first exploration (no hypothesis)
  - then analysis (guided by hypotheses)
  - eventually presentation (of findings)

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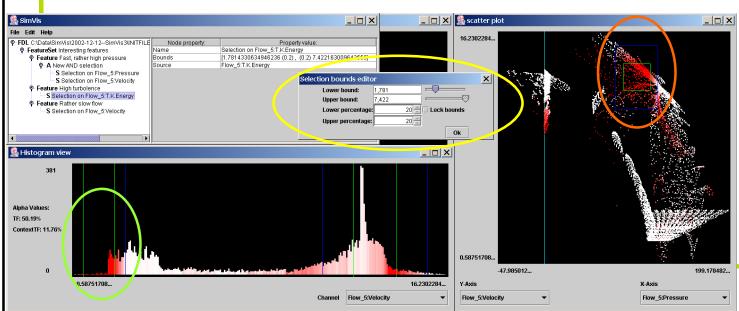






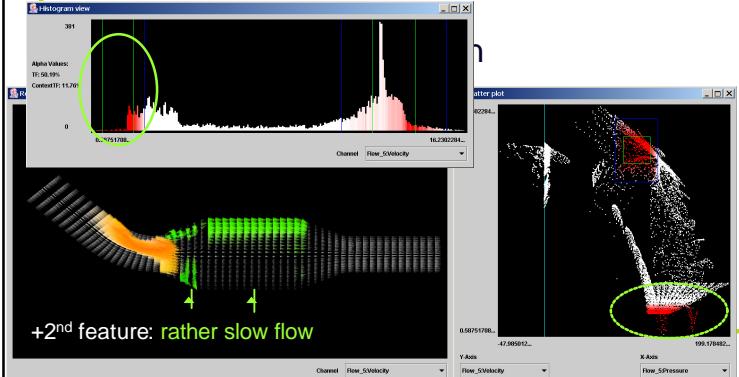
## Visualization Example (2)

- Next: feature characterization (drill into)
  - interactive brushing in InfoVis views ○○
  - also numerical specification ○



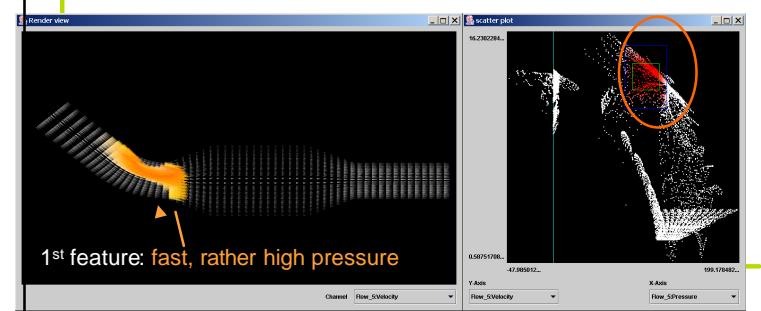
## Visualization Example (3b)

- In parallel: linked visualization (relate)



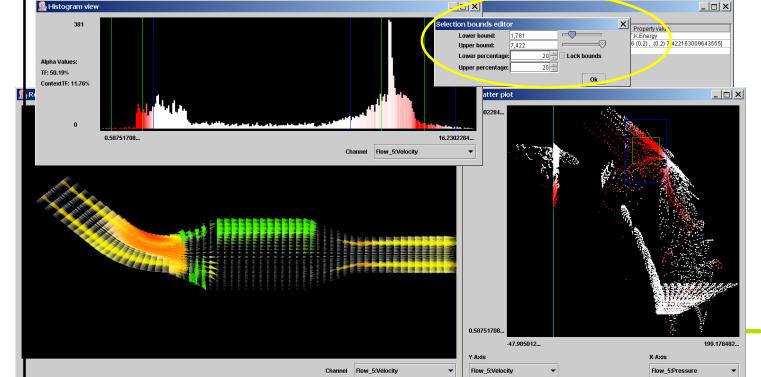
## Visualization Example (3a)

- In parallel: linked visualization (relate)
  - 3D view: feature location
  - InfoVis: nDim investigation



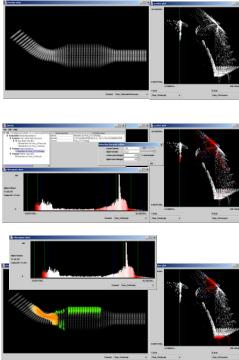
## Visualization Example (3c)

- In parallel: linked visualization (relate)



## Summary of Analysis Steps

- Overview
  - SciVis: spatial orientation
  - InfoVis: attribute space
- Feature characterization
  - interactive brushing
  - numerical specification
- Linked visualization (par.)
  - feature localization
  - n-dimensional analysis



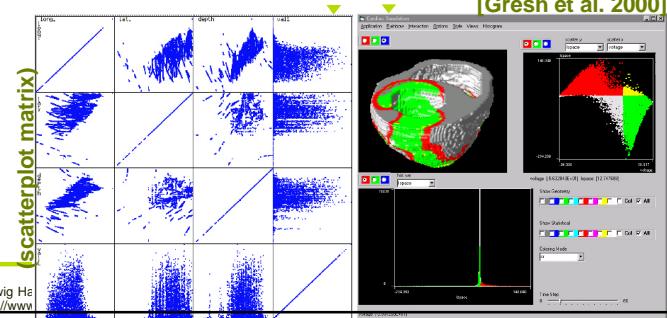
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## Visualization – Multiple Views

- [Baldonado et al. 2000; Ward '94]
- Show the same data in multiple views:
    - views of different kind
    - different projections



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[Gresh et al. 2000]

## Technological Aspects

- Visualization with multiple views
- Linking and brushing
- Focus+context visualization
- Special emphasis on interaction, combination of InfoVis & SciVis

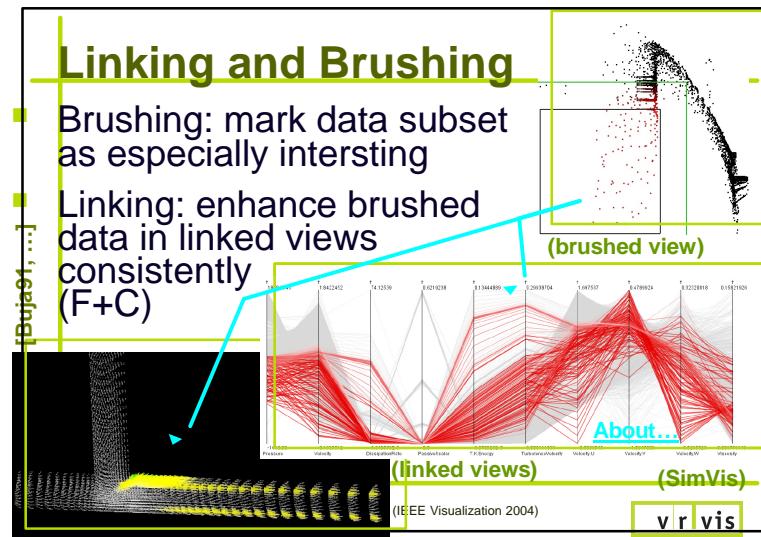
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## Linking and Brushing

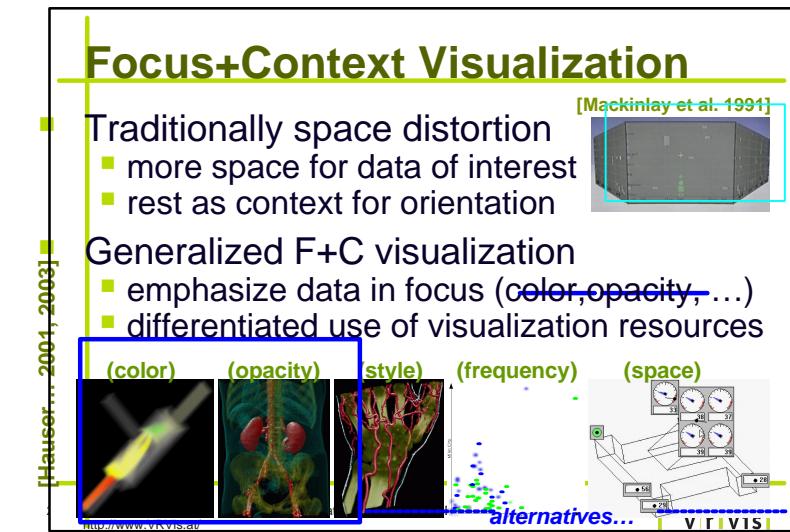
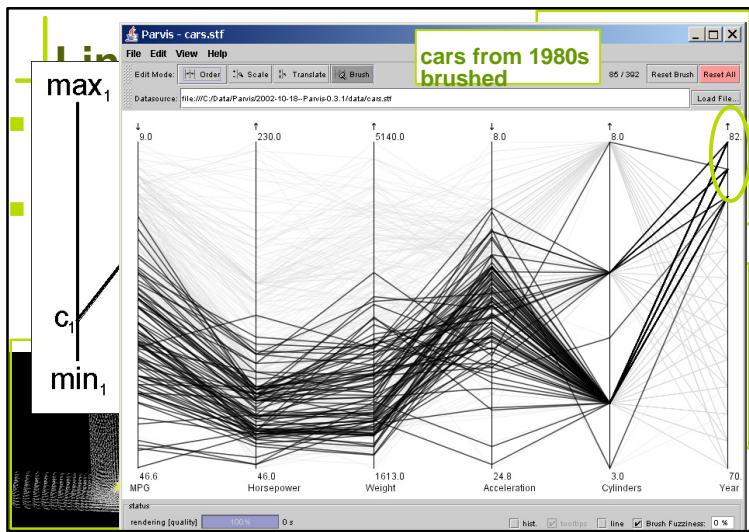
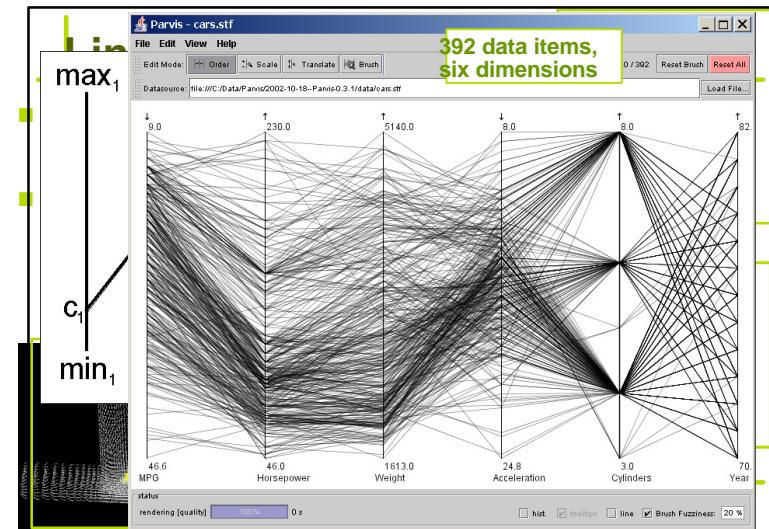
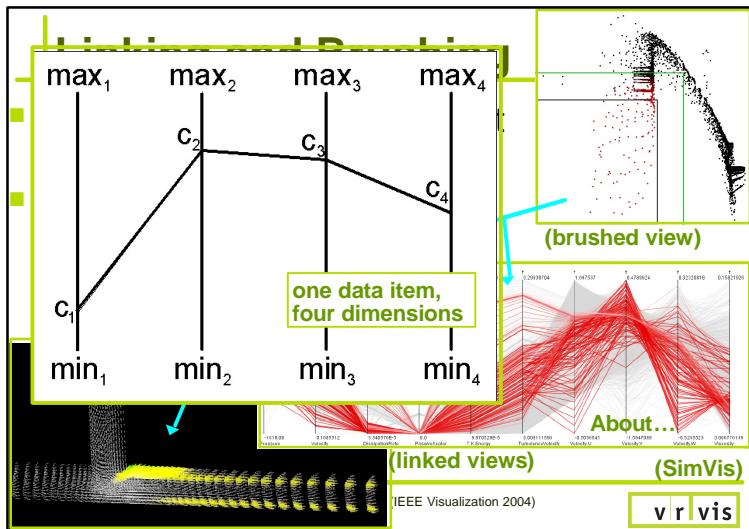
- Brushing: mark data subset as especially interesting
- Linking: enhance brushed data in linked views consistently (F+C)



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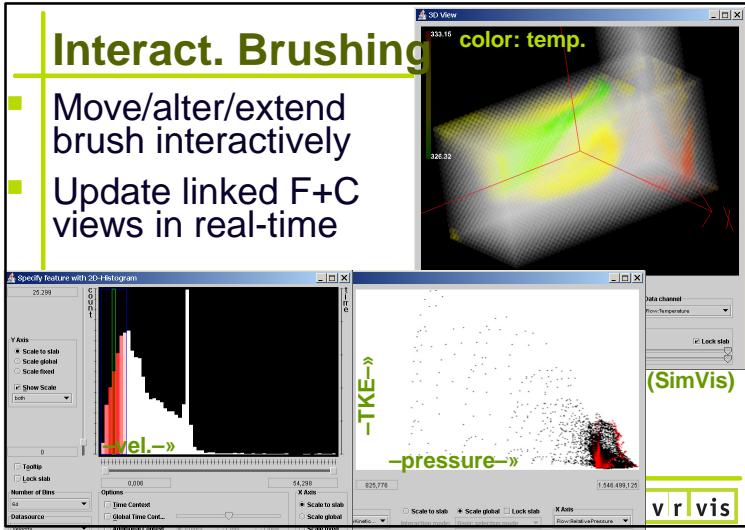
(IEEE Visualization 2004)

v r vis



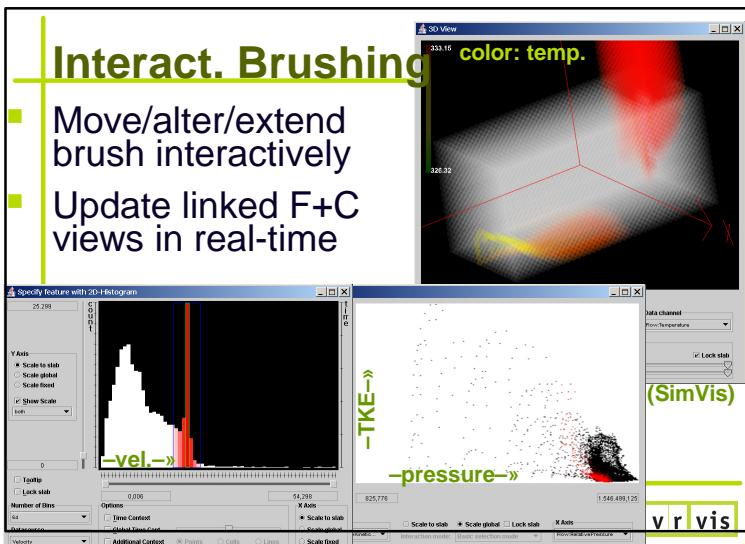
## Interact. Brushing

- Move/alter/extend brush interactively
- Update linked F+C views in real-time



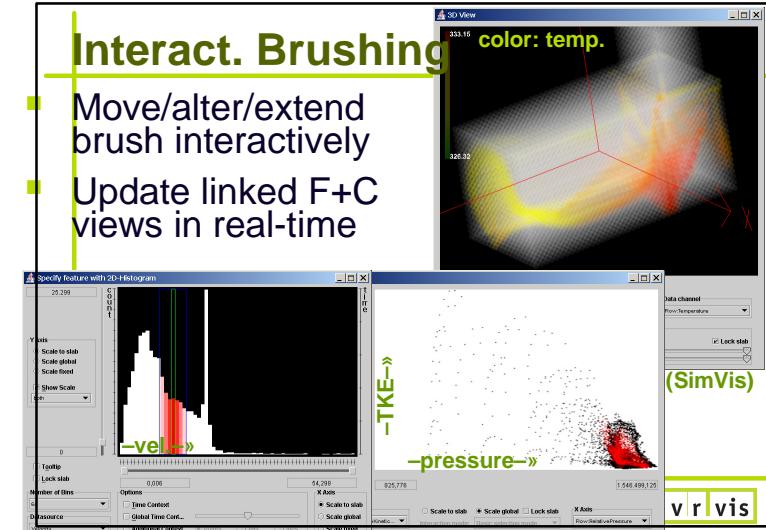
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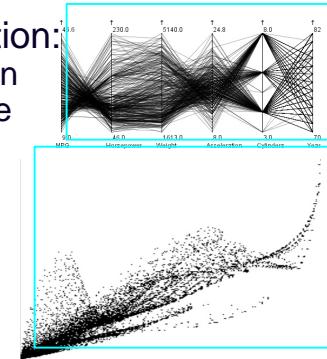
## Interact. Brushing

- Move/alter/extend brush interactively
- Update linked F+C views in real-time



## Interactive Visualization

- Adapting the visualization:
  - changing the projection
  - changing the view type
- Interactive focussing
  - moving the focus
  - zooming
  - extending/adapting the focus



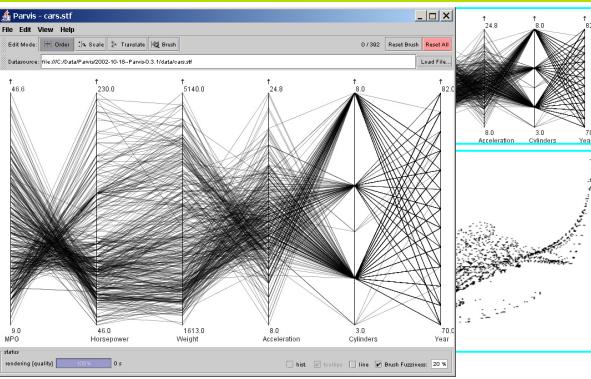
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## Interactive Visualization

- Adaptive  
▪ change  
▪ change
- Interactive  
▪ move  
▪ zoom  
▪ extend the



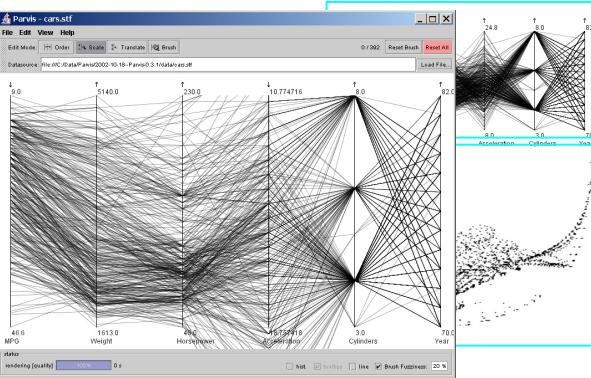
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## Interactive Visualization

- Adaptive  
▪ change  
▪ change
- Interactive  
▪ move  
▪ zoom  
▪ extend the



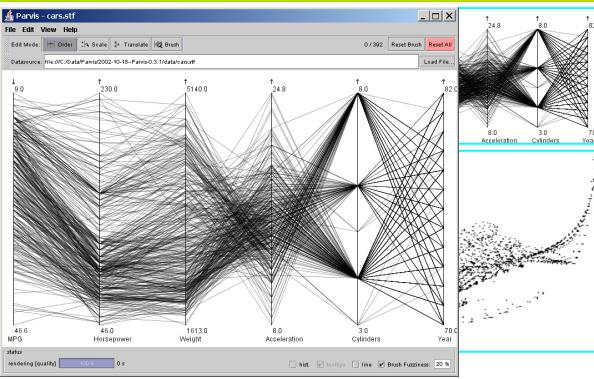
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## Interactive Visualization

- Adaptive  
▪ change  
▪ change
- Interactive  
▪ move  
▪ zoom  
▪ extend the



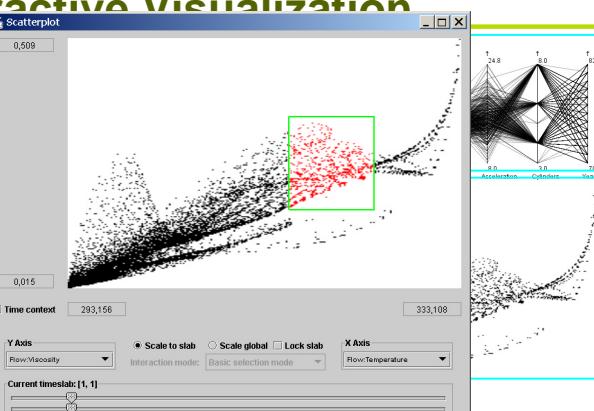
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## Interactive Visualization

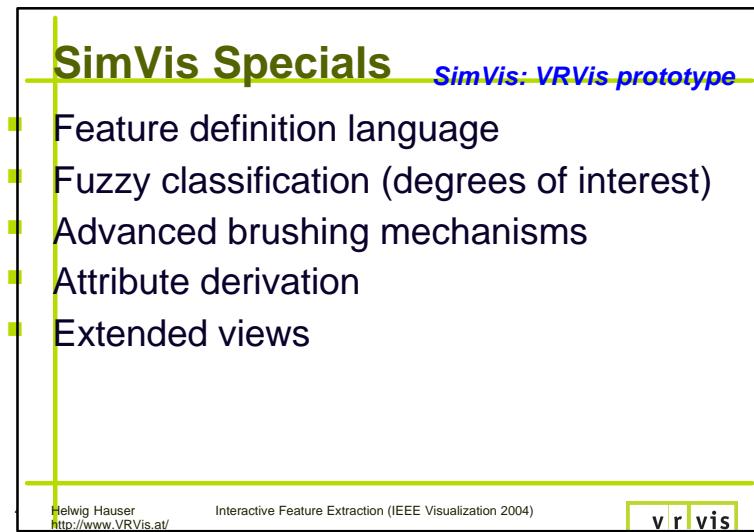
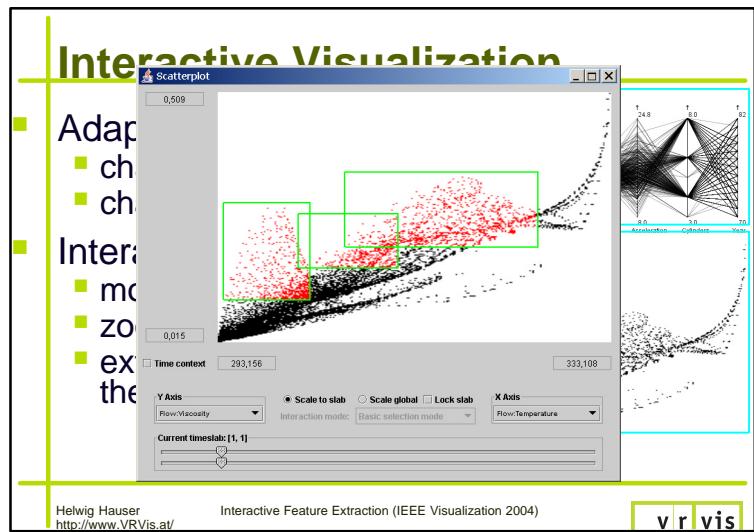
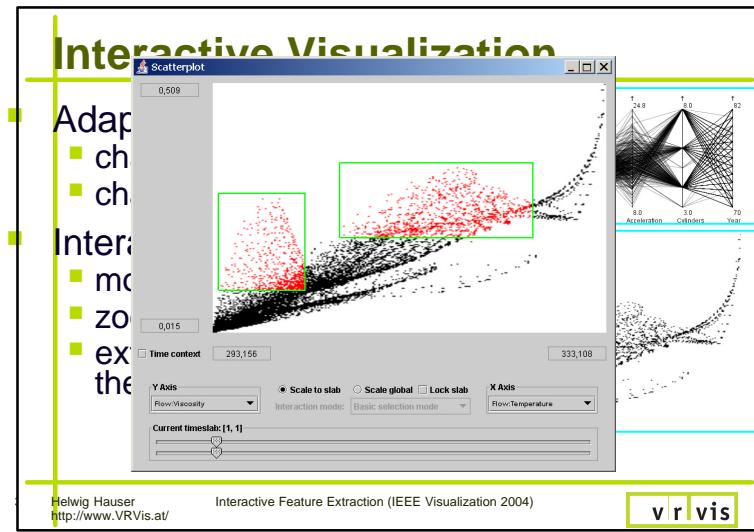
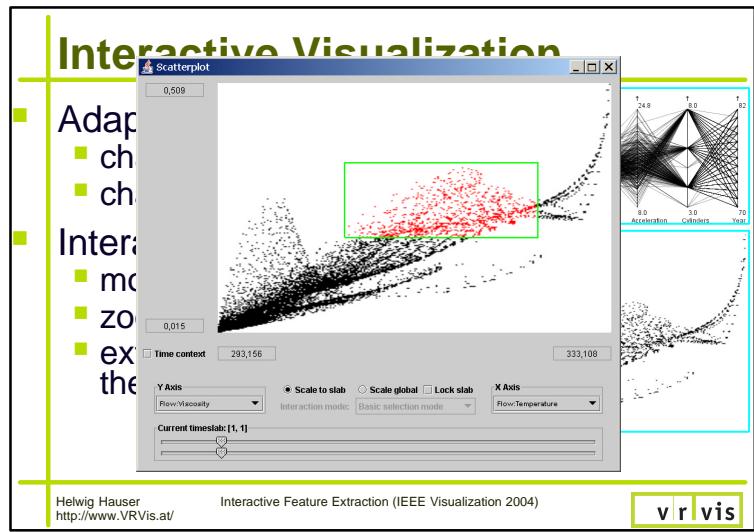
- Adaptive  
▪ change  
▪ change
- Interactive  
▪ move  
▪ zoom  
▪ extend the



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## Feature Definition Language

- User interest is represented explicitly as degree of interest (DOI)
- DOI: additional data dimensions
- Brushing results in DOI attribution
- Feature characterization: tree structure through logical operators
- Follows natural language
- In/out: XML

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```
<FeatureSet Interesting features>
  <Feature Fast, rather high pressure>
    <AND>
      <Selection on Flow_5Pressure>
      <Selection on Flow_5Velocity>
  <Feature High turbulence>
  <Feature Rather slow flow>
</FeatureSet>
```

**Example:**  
interesting are ...  
... flow regions where  
pressure is low  
**AND** temp. is high  
**AND** velocity is high

[Doleisch et al. 2003]

## Feature Definition Language

The screenshot shows the SimVis software interface. On the left, the FDL editor displays a hierarchical tree of feature definitions. A selected node is expanded to show its logical operators and sub-features. On the right, a 'Selection bounds editor' dialog is open, allowing users to define numerical ranges for specific properties like pressure and velocity.

**FDL Editor:**

```
<File Edit Help>
<FDL C:\data\SimVis2002-12-12-SimVis3\NITFILE>
  <FeatureSet Interesting features>
    <Feature Fast, rather high pressure>
      <AND>
        <Selection on Flow_5Pressure>
        <Selection on Flow_5Velocity>
    <Feature High turbulence>
    <Feature Rather slow flow>
  </FeatureSet>
```

**Selection Bounds Editor:**

Lower bound:	1,781
Upper bound:	7,422
Lower percentage:	20
Upper percentage:	20
Lock bounds	
OK	

**Example:**  
interesting are ...  
... flow regions where  
pressure is low  
**AND** temp. is high  
**AND** velocity is high

## Fuzzy Classification

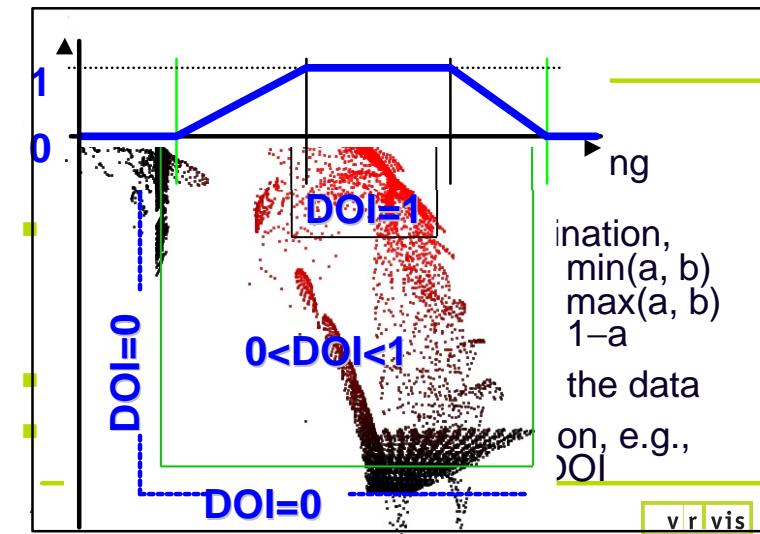
- $DOI \in [0, 1] - 0 \dots \text{not interesting}$       1 ... 100% interesting
- Requires fuzzy logic for combination, we use
 
$$\begin{aligned} c = a \wedge b &\Leftrightarrow c = \min(a, b) \\ c = a \vee b &\Leftrightarrow c = \max(a, b) \\ c = \neg a &\Leftrightarrow c = 1-a \end{aligned}$$
- Matches the smooth nature of the data
- Goes well with F+C visualization, e.g., opacity varies gradually with DOI

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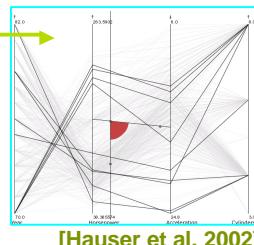
v r vis

[Doleisch & Hauser 2002]



## Advanced Brushing

- Smooth brushing to acquire gradual DOI-values
- Angular brushing in parallel coordinates to brush relations
- Compound brushes to build up a DOI tree  
(cf. Martin... 95, Wills 96, Chen 2003)
- Alternative brush shapes to ease interactive feature access



[Hauser et al. 2002]

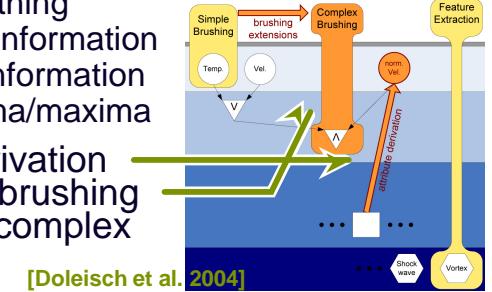
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## Attribute Derivation

- Comprehensible ways to derive synthetic data dimensions from original data
  - data smoothing
  - derivative information
  - similarity information
  - local minima/maxima
- Attribute derivation + advanced brushing = access to complex features



[Doleisch et al. 2004]

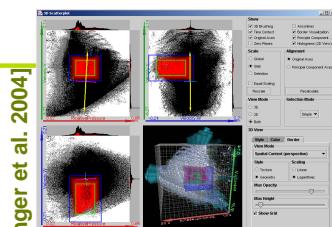
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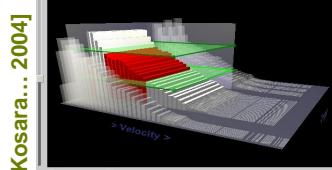


## Extended Views

- InfoVis for large data
- 3D (3D scatterplot, histogram in 3D) with improvements wrt. perception
- Time esp. treated
- Advanced F+C vis. (four-level F+C vis.)



[Piringer et al. 2004]



[Kosara... 2004]

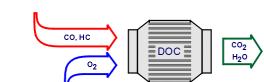
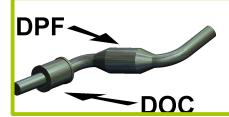
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## Case from Automotive Industry

- Diesel Exhaust System
  - Diesel Oxidation Catalyst
  - Diesel Particulate Filter
- DOC: reduce emissions  
DPF: trap soot particles
- Periodic regeneration of DPF (oxidation)
  - should burn soot as much as possible
  - should last as short as possible
- Data: CFD simulation (#: ~1/4M, 37 d<sub>i</sub>, 20 t<sub>i</sub>)

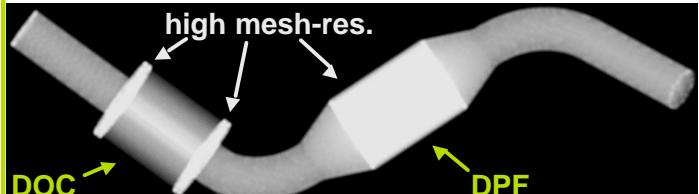


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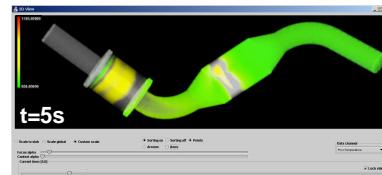
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## Case: Overview and Exploration



- Three bands of temperature ( $725^{\circ}\text{C} \pm \Delta$ ,  $875^{\circ}\text{C} \pm \Delta$ ,  $1025^{\circ}\text{C} \pm \Delta$ )
- Through 80s of time

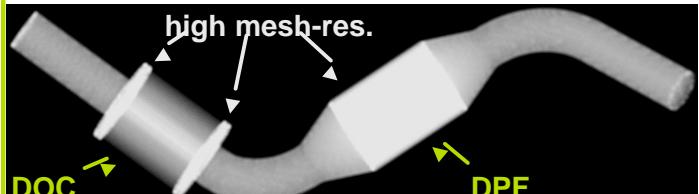


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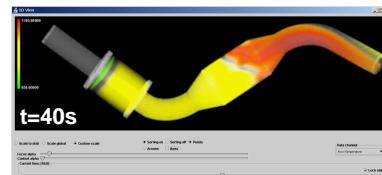
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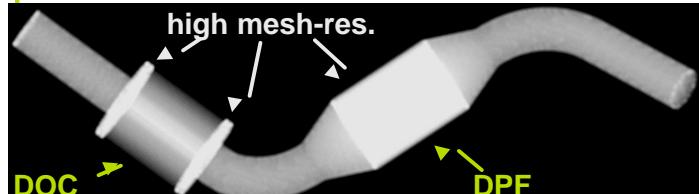


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## Case: Overview and Exploration



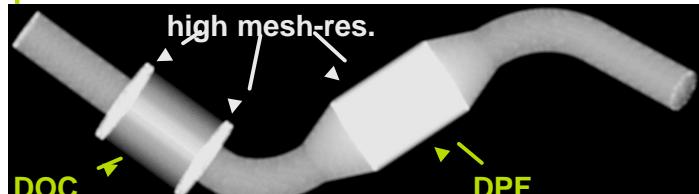
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- Through 80s of time

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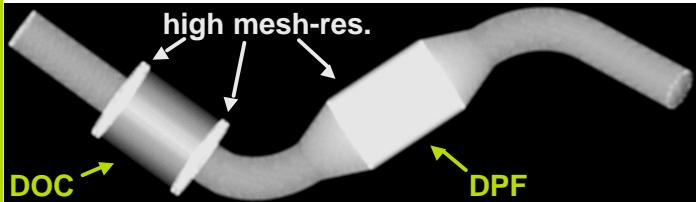
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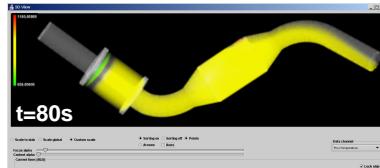
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## Case: Overview and Exploration



- Three bands of temperature ( $725^{\circ}\text{C} \pm \Delta$ ,  $875^{\circ}\text{C} \pm \Delta$ ,  $1025^{\circ}\text{C} \pm \Delta$ )
- Through 80s of time



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v | r | vis

## Case: Diesel Exhaust System

- Case study: three application questions [Doleisch et al. 2004]

- Does soot oxidize completely (if not, why)?
- Where/how does soot oxidize (and why)?
- How about thermal stress in the PDF? *see paper...*

- Oxidation yields CO, CO<sub>2</sub> and happens at high temperatures

- Gradients d *soot\_mass* / d *t* << 0  
⇒ lots of soot is oxidized

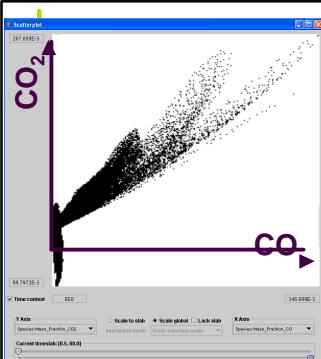
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v | r | vis

## Oxidation Analysis

- show emissions (CO, CO<sub>2</sub>)



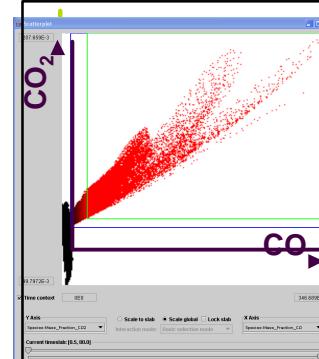
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## Analysis

- show emissions (CO, CO<sub>2</sub>)
- focus on CO, CO<sub>2</sub> (1st brush)



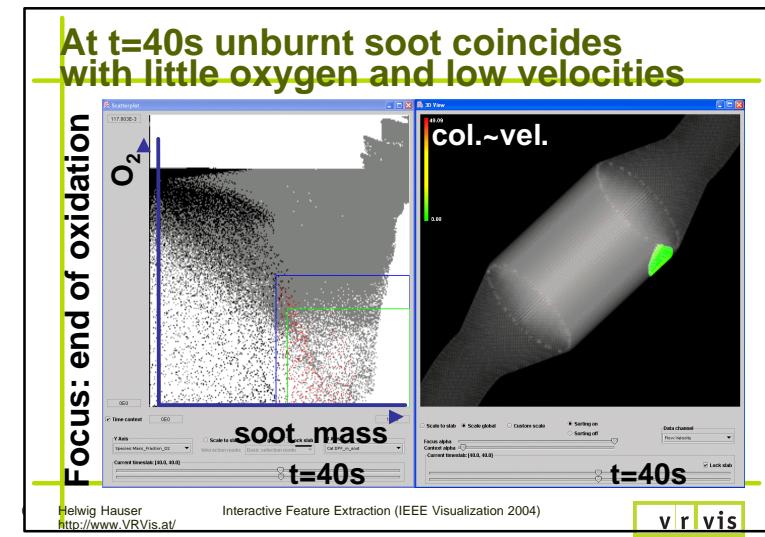
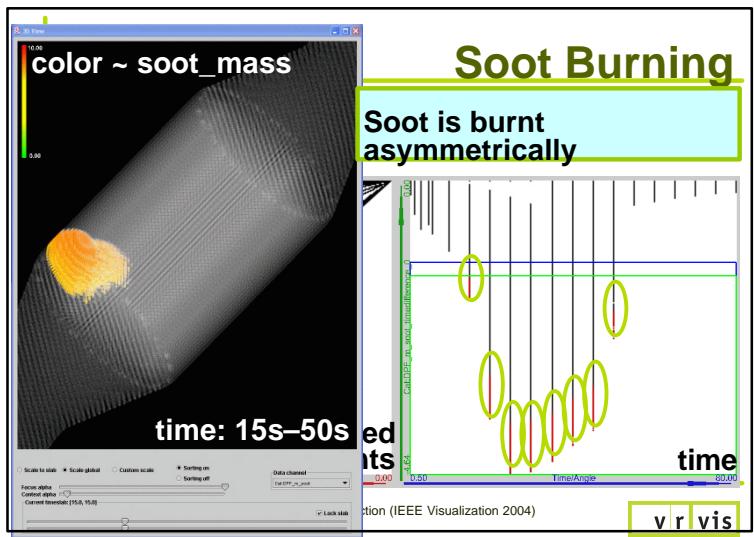
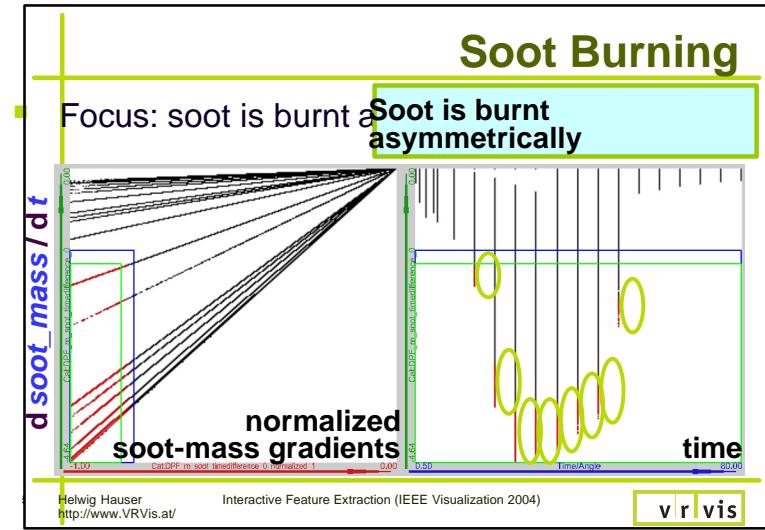
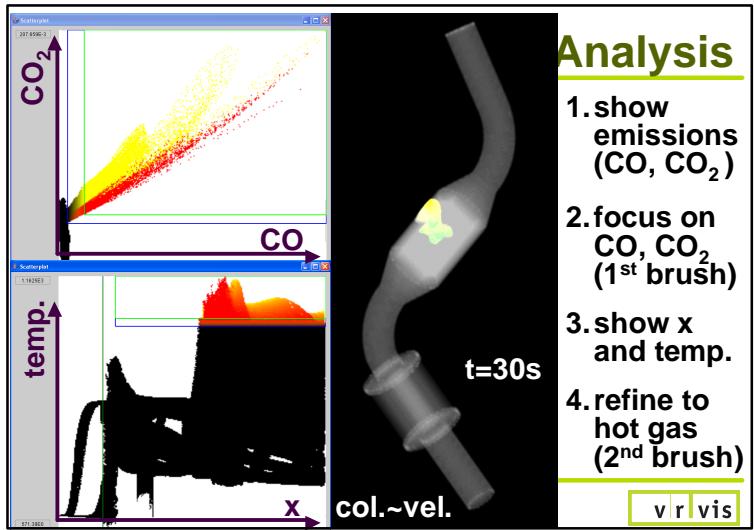
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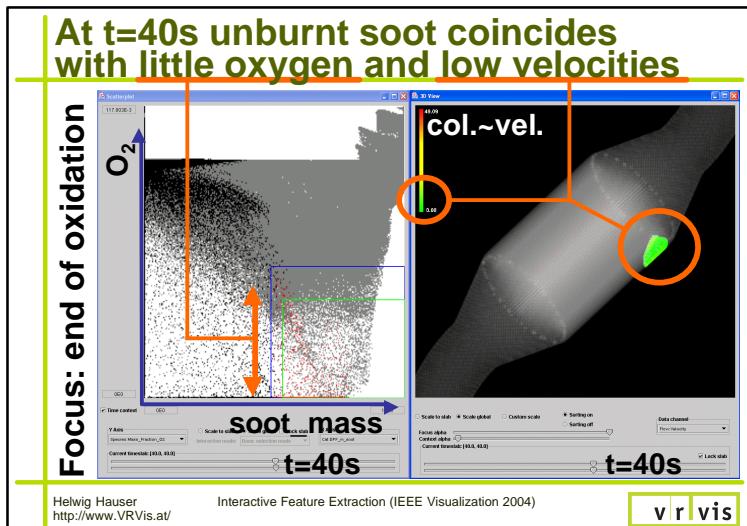
Interactive Feature

col.~vel.

t=30s

v | r | vis





## Interactive Feature Extraction

- Enable interactive, visual flow analysis
- Use the “language” of engineers
- Make feature extraction comprehensible
- Enable information drill-down
- Iterative feature specification

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## Interactive Feature Extraction

### Pro

- + general approach (works with data from different fields)
- + very flexible (analysis adapts to user interests)
- + user in the loop (visual feedback, iterative refinement)
- + useful for exploration (as well as for analysis)
- + smooth feature boundaries (agrees with the nature of flow sim. data)
- + comprehensible (analysis in the terms of the engineers)

### Contra

- potentially computationally expensive (context remains in memory, frequent DOI computations)
- not for all kinds of features (limited feature complexity)
- suboptimal for presentation (InfoVis is abstract, requires learning)

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## Acknowledgements

- Kplus – for funding this research
- Helmut Doleisch, Martin Gasser
- Markus Hadwiger, Robert Kosara, Michael Mayer, Harald Piringer, and many others

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