

CALL FOR PARTICIPATION



October 21 • October 26, 2001
San Diego Paradise Point Resort
San Diego, California

Sponsored by IEEE Computer Society Technical Committee on Visualization and Graphics In Cooperation with ACM/SIGGRAPH

Visualization is a vital research and applications frontier shared by a variety of science, medical, engineering, business, and entertainment fields. IEEE Visualization 2001 focuses on interdisciplinary methods and collaboration among developers and users of visualization methods across all areas of science, engineering, medicine, and commerce. Sunday through Tuesday of Conference Week will include tutorials and symposia. Papers, panels, case studies, and work in progress will be presented Wednesday through Friday.

We invite you to participate in IEEE Visualization 2001 by submitting your original research through papers, case studies, work in progress, and exhibitions. Share your perspectives through panels and Birds-of-a-Feather, or your experience through tutorials. Please select the forum appropriate to your submission, where it will be considered by your peers for presentation. Particular foci on parallel and large-data visualization techniques (PVG 2001) and information visualization (InfoVis 2001) are addressed in special two-day symposia.

For further information on the conference, evolving symposia, or on submissions, contact:

Mike Bailey, Conference Co-Chair, *San Diego Supercomputer Center* • 858-534-5142 • Fax: 858-534-5152 • mjb@sdsc.edu
Charles Hansen, Conference Co-Chair, *University of Utah* • 801-581-3154 • Fax: 801-581-5843 • hansen@cs.utah.edu

or see: URL: <http://vis.computer.org>

The three conference tracks cover:

Visualization Algorithms *Volume Rendering, Flow Visualization, Isosurfaces, Compression, Vector and Tensor Visualization, Sonification, etc.*

Visualization Techniques *Information Visualization, Databases, Human Perception, Human Factors, Multivariate Visualization, Virtual Reality, etc.*

Visualization Applications *Archaeology, Astrophysics, Aerospace, Automotive, Biomedicine, Chemistry, Education, Electronics, Environment, Finance, Mathematics, Mechanics, Molecular Biology, Physics, Virtual Reality, WWW, Java, VRML, HTML, AVS, Data Explorer, Iris Explorer, Khoros, vtk, etc.*

Paper Submissions (due March 31, 2001)

Papers are solicited that represent research results related to all areas of visualization. Original papers are limited to a maximum of 8 B/W pages plus one color page, and can be supplemented with up to 5 minutes of video. All papers must be submitted electronically in either PDF or postscript; supplemental videos may be mailed. A complete paper submission form, including the abstract, must be sent through the conference website for each submission. Details for submission are available at <http://vis.computer.org/>. Accepted papers will be included in the conference proceedings; the videos will be included in the conference video proceedings.

Questions and correspondence should be sent to **Kenneth I. Joy** • vis01@cs.ucdavis.edu.

Case Study Papers (due March 31, 2001)

Case studies are reports on how visualization has contributed to the analysis of data in actual applications or studies of the visualization process. Possible application areas include engineering, commerce, and the physical, life, social, and information sciences. An emphasis on lessons learned from practical experience is strongly encouraged, particularly where visualization has been employed in a real, working environment. Original papers are limited to a maximum of four B/W pages plus one color page, and can be supplemented with up to 5 minutes of video. Papers longer than the page limit or those that lack a case study theme will not be considered. The phrase "Case Study" should appear in the title. Papers must be submitted electronically in either PDF or postscript; supplemental videos may be mailed. Details for electronic submission are available at <http://vis.computer.org/>. Accepted papers will be included in the conference proceedings. NTSC VHS videos accompanying accepted submissions will be included in the conference video proceedings; movies viewable with QuickTime Player 4 or Windows Media Player 7 will be included in the CD-ROM proceedings.

For detailed information concerning submission guidelines, see the conference web site, or contact **Pak Chung Wong** • pak.wong@pnl.gov

IMPORTANT DATES

- | | |
|----------------------|--|
| March 31: | Conference papers, Case Studies, Panels, Tutorials, BOF proposals, and PVG 2001 papers due |
| April 2: | InfoVis 2001 papers and posters due |
| May 28: | InfoVis 2001 papers and posters selections announced |
| May 30: | Conference papers, Case Studies, Panels, Tutorials, BOF proposals, and PVG 2001 selections announced |
| June 11: | Revised InfoVis 2001 papers and poster abstracts due |
| June 15: | Conference Work in Progress and Exhibition proposals due |
| June 26: | InfoVis 2001 Late Breaking Hot Topics papers due |
| July 17: | Final Conference papers, and PVG 2001 papers due to publisher |
| July 23: | Author notification for InfoVis 2001 Late Breaking Hot Topics papers |
| August 1: | Conference Work in Progress selections announced |
| August 6: | Revised InfoVis 2001 Late Breaking Hot Topics papers due |
| August 21: | Conference Work in Progress final abstracts due to publisher |
| August 31: | Conference Work in Progress video submissions due |
| September 28: | <i>Close of Early Registration</i> |
| October 21: | <i>Conference Commences</i> |
| October 22: | <i>InfoVis 2001 and PVG 2001 Commence</i> |

Work in Progress (due June 15, 2001)

Submissions are solicited for Work In Progress sessions that pertain to all areas of Visualization. These submissions must be original abstracts, must describe work in progress by the authors and their collaborators, and may not exceed 1 page including images. Images and/or NTSC VHS video to accompany the abstract are recommended. Authors of accepted abstracts will have an opportunity to submit a revised and extended abstract, as well as present the work at the conference. These extended abstracts may not exceed 2 pages including images. All accepted abstracts will be distributed at the conference but not published in the conference proceedings. Videos associated with accepted abstracts may be included in the conference video proceedings. All submissions will be done electronically; supplemental videos may be mailed. Details for electronic submission are available at <http://vis.computer.org/>.

For further information, contact **Kwan-Liu Ma** • ma@cs.ucdavis.edu

Panel Proposals (due March 31, 2001)

Panels should address the most important issues in visualization today. Panelists should be experts in their fields who can discuss the challenges of visualization, and engage the audience and fellow panel members in a stimulating, interactive debate. Panel proposals should describe the topic to be addressed and identify the prospective panelists. Each panelist should include a position statement on the topic and a short biography, the total of which should be limited to 500 words for each panelist. The statements will be included in the conference proceedings.

Demonstrations and innovative formats for the panels are encouraged. Please contact the panels co-chairs, **Val Watson** at vwatson@arc.nasa.gov or **Michael Goss** at goss@hpl.hp.com, if you have questions, suggestions, or need assistance.

Panel proposals should be sent to **Val Watson** • vwatson@arc.nasa.gov

Tutorial Proposals (due March 31, 2001)

Half-day and full-day course proposals are invited for visualization systems, methods, and application areas. We welcome course proposals that introduce emerging technologies to the visualization community such as biotechnology, multi-user gaming, and intelligent agents. The intent is to provide new incentives and/or application domains for visualization research. Tutorials will be offered Sunday, Monday, and Tuesday.

For more detailed information concerning submission and format content, see the web site, or contact **Penny Rheingans** • rheingan@cs.umbc.edu.

Birds-of-a-Feather Proposals (due March 31, 2001)

Proposals may be submitted for evening Birds-Of-A-Feather (BOF) gatherings on visualization methods or application areas. They should deal with state-of-the-art topics and involve experts in the field. Discipline-focused proposals devoted to a particular discipline's methods and needs are encouraged. The IEEE Visualization Conference is interested in expanding its BOF sessions and will consider proposals for each evening, given room availability.

Birds-of-a-Feather Proposals should be sent to **Mike Pique** • pique@scripps.edu

Exhibition Proposals (due June 15, 2001)

Visualization 2001 is a unique opportunity to present your products or research to visualization experts from a wide variety of fields. We invite exhibitions of commercial hardware, software, integrated systems peripherals and literature, as well as academic research. We encourage exhibitors to have technical representatives in attendance.

For more information on participating in the Visualization 2001 exhibition, contact **Theresa-Marie Rhyne** • rhyne@siggraph.org

IEEE SYMPOSIUM ON INFORMATION VISUALIZATION (INFOVIS 2001)

Sponsored by the IEEE Computer Society Technical Committee on Visualization and Graphics

October 22–23, 2001 • San Diego Paradise Point Resort • San Diego California

<http://www.infovis.org/infovis2001/cfp.html>

The IEEE Symposium on Information Visualization is the premier meeting in the emerging field of information visualization, involving the visual presentation of and interaction with abstract information spaces and structures to facilitate their rapid assimilation and understanding. Original papers are solicited in all areas of information visualization, including but not limited to the following:

- Browsing and navigation methods
- Data structures and models underlying information visualization
- Empirical studies of information visualization techniques
- Graph and network visualizations
- Information presentation
- Information visualization for heterogeneous audiences
- Multi-dimensional information visualization
- Visualization of complex information
- Visualizing the internet and the web
- Visualization algorithms
- Visualization of algorithms
- Visualization of textual information
- Visualization and knowledge discovery
- Visualization of search results
- Visualization systems for collaborative workspaces
- Visualization perspectives from design, perception, and the arts

Full Papers (due April 2, 2001)

Full papers should be at most 8 printed pages. Full papers present previously unpublished, original results. Papers submitted as full papers may, at the discretion of the program co-chairs, be invited for publication and presentation as short papers.

Short Papers (due April 2, 2001)

Short papers should be at most 4 printed pages. The new short paper category is intended for two submission types: a) short case studies of how information visualization has contributed to working applications in real-life environments, and b) short technical notes which, though novel and of interest to the community, do not warrant a full paper submission. Clearly identify the type of your submission by including the prefix "Case Study:" or "Technical Note:" in the title of your short paper.

Late Breaking Hot Topics (due June 26, 2001)

Late Breaking Hot Topics (LBHT) have a much later submission deadline and are an opportunity to present exciting new findings, preliminary results, and work in progress. LBHT submissions should be at most 4 printed pages and present original unpublished work. Accepted LBHT papers will be published and distributed at the symposium.

IMPORTANT DATES

- April 2:** Full papers, short papers, and interactive posters due
- May 28:** Author notification for papers and posters
- June 11:** Revised papers and poster abstracts due
- June 26:** Late Breaking Hot Topics papers due
- July 23:** Author notification for Late Breaking Hot Topics papers
- August 6:** Revised Late Breaking Hot Topics papers due
- October 22:** Symposium commences

Interactive Posters (due April 2, 2001)

The new interactive poster category includes both traditional posters and demos, either live on a laptop or through video. All authors of accepted interactive posters are required to bring a poster to and attend the scheduled poster session. Accepted authors who wish to show demos of their work are encouraged to also bring a laptop or a videotape to that session. All interactive poster authors must submit a 2 page extended abstract, and those who intend to show demos are highly encouraged to also submit an accompanying video. Clearly identify the type of your submission by including the prefix "Interactive Poster:" in the title of your extended abstract.

INFOVIS 2001 (continued)

Submissions: Please prepare your submission according to the IEEE Press Author Guidelines at <http://www.computer.org/cspress/instruct.htm>. Authors are encouraged to include full colour illustrations on all pages. Papers should be submitted electronically in PDF. The details of the submission process will be posted at the InfoVis 2001 web site: <http://www.infovis.org/infovis2001>

Submissions to any of the InfoVis 2001 categories may be accompanied by supporting digital or NTSC VHS video material, to a maximum length of 5 minutes. Accompanying video will assist in the review process. Digital videos (MPEG or QuickTime) should be submitted electronically. For NTSC VHS video tapes, send 5 copies, through courier, by the appropriate submission date to **Pak Chung Wong** • Battelle Pacific NW Nat Lab • 3320 Q Street Richland, WA 99352, USA • 509-372-4764 • Fax: 509-375-3641 • Pak.Wong@pnl.gov

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IEEE SYMPOSIUM ON PARALLEL AND LARGE-DATA VISUALIZATION AND GRAPHICS (PVG 2001)

Sponsored by the IEEE Computer Society in cooperation with Eurographics and ACM SIGGRAPH

October 22–23, 2001 • San Diego Paradise Point Resort • San Diego California

PVG 2001, the IEEE Symposium on Parallel and Large-Data Visualization and Graphics, will be held on October 22-23, 2001 in conjunction with IEEE Visualization 2001. This is the 5th meeting in a series that began with the Parallel Rendering Symposium. The current title reflects an expanded emphasis on large data models, scientific visualization and graphics in addition to photorealistic rendering. This emphasis is intended to address subject areas outside the bounds of larger conferences, e.g. IEEE Visualization or ACM SIGGRAPH.

Papers are due March 31, 2001 and are expected to address issues of large data models, parallelism, or both as applied to problems in visualization and graphics. Although large data models and parallelism are often linked, submission of papers focusing on small-scale parallelism and non-parallel large data techniques is encouraged. We are also interested in hardware, survey papers and state-of-the-art case studies. Possible topics include:

- Parallel algorithms, architectures and software
- Load balancing, scalability, and performance
- Mesh/data simplification
- Feature extraction
- Multi-resolution and out-of-core techniques
- Isocontouring and volume rendering
- Vector/tensor field visualization
- Parallel rendering, modeling and simulation
- Displays and multi-modal interaction, virtual reality
- Graphics/network accelerators and systems

Submissions: The deadline for submissions is March 31, 2001. Final papers will be limited to 8 proceedings pages plus one page of color figures. Case studies are limited to four proceedings pages plus one page of color figures. Please e-mail your submission in either PDF or compressed Postscript to: pvg01@gg.caltech.edu.

Please specify the type of submission in the subject line of your e-mail (PAPER or CASE STUDY). In addition, please send five copies of any accompanying NTSC video to the following postal address:

Alan Heirich/PVG2001 • 2024 Touraine Lane • Half Moon Bay, CA 94019

Electronic submission of video and animation in Quicktime, AVI or Shockwave formats will also be accepted.

For further information see <http://www.gg.caltech.edu/PVG01/>

IMPORTANT DATES

- March 31:** Papers due
- May 30:** Papers selections announced
- October 22:** Symposium commences

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